

Volume 2 Number 2

February 1989

```

function GetResID (ResID : Integer)
var
theP
th
br
if t
beg
GetRe
end;
end; {GetRes

```

AppleLink

UPDATE

TM

The Monthly Magazine for AppleLink® – Personal Edition Members

```

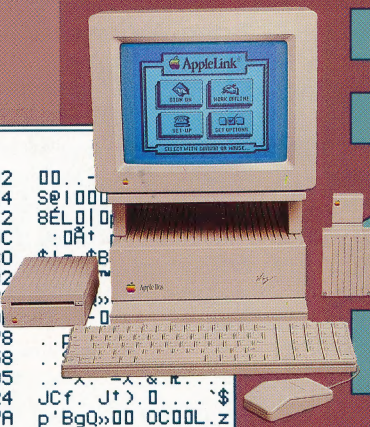
procedure Mv_String; ((Sptr,Dptr:StringPtr; MaxLen:Integer))
var
sLen: Integer;
begin
sLen := length(sPtr^);
if sLen > MaxLen then
sLen := MaxLen;
BlockMove(pointer(sPtr), pointer(dPtr), sLen + 1);
dPtr^0 := Chr(sLen);
end;

```

PROGRAMMING

Base: 000000 + Offset: 439A0 Edit

3A0:	FDFO	141C	D042	E358	51CC	FFF8	4A40	6602	DD..
3B0:	5340	49FA	FDEE	2880	B680	670E	49FA	FDE4	SE1000
3C0:	3883	4CDF	7CFC	70FF	4E75	2848	41FA	FDC2	8EL0D
3D0:	203A	FDCC	A020	7006	2278	011C	D2FC	009C	:DA
3E0:	2421	6720	2442	2452	2452	0CAA	41BD	30B0	\$L
3F0:	001A	6610	B6AA	FFFF	660A	7600	41FA	FD92	
400:	4EEA	0024	51C8	FFDA	7601	4A85	6B14	207F	
410:	02A6	2050	D0FC	1F40	2F38	0118	A057	21D0	
420:	0118	7020	D045	3800	4640	A03D	E544	2278	
430:	011C	2471	4000	2C52	41FA	FD6C	2C88	3058	
440:	0004	D058	0022	3D58	0026	08AE	0006	0005	
450:	4A43	660C	204A	A029	08EE	0005	0005	6024	JCf. Jt>.D...
460:	7027	4267	51C8	FFFC	204F	43FA	FD4C	137A	p'BgQ»DD OC00L.z
470:	FD35	0006	2149	0012	A000	DEFC	0050	6704	05..11...t.00.Pg.
480:	70FF	6010	2FDC	48C5	2F05	2F07	4EBA	077A	p0'./H=/./N].z
490:	4FEF	000C	4CDF	7CFC	4E75	2F02	4267	2F2F	00..L0 0Nu/.Bg//
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4B0:	4E75	2F02	4267	2F2F	000A	3F3C	0004	A895	Nu/.Bg//..?<..0i
4C0:	548F	241F	4E75	48E7	3800	202F	0010	4EBA	Te\$.NuH08. /..N]
4D0:	FD0A	480A	6600	0094	2078	02AE	5088	7400	D.JAf..i x.EPdt.
4E0:	1410	4EBA	0FF8	2800	4EBA	1002	2F00	4EBA	..N].0C.N]. /..N]
4F0:	0FF2	4EBA	10AC	2600	2F04	4EBA	0FE6	4A83	..N]. "&./..N].0JE
500:	508F	6606	70FF	6000	0064	2F03	4EBA	1062	Pef.p0'..d/.N].b
510:	2F03	4EBA	FC0C	2800	2F03	4EBA	FCB4	426D	/..N].0A(. /..N].0Bm
520:	FC00	426D	FC04	422D	FC08	4241	4FEF	000C	D.BmD.B-D.BA0D..



Let AppleLink "Inter-tain" You

Meet Macintosh® Developer Andy Hertzfeld

Polish Your Programming Skills in Development Forums

SIGN ON

Dear AppleLink®—Personal Edition Member,

Let us “inter-tain” you on AppleLink—Personal Edition. Discover the exciting world of interactive entertainment in our Freetime feature on page 12. The Trivia Club, the Phantasy GuildSM, LaVona's Pub, and the AppleLink game shows provide opportunities to play with other AppleLink members from across the country. Why be a couch potato when you can be a live wire!

Pursue your interests in computer programming at the Macintosh® and Apple® II Development Forums. High Tech Habits on page 4 introduces you to the Development Forums. You'll meet some of the artists who contribute their creations to the Forum software libraries, and share their expertise with other AppleLink members on the “Let's Discuss” message boards and at weekly Forum conferences.

Andy Hertzfeld, one of the original Macintosh engineers, offers insights about the spirit of creation at Apple in the “Personal View” column on page 2. Meet Andy at a special conference at 9 p.m., Thursday, February 23, in the Apple Auditorium.

Romance is in the air, and online throughout the month of February. When the love bug bytes, visit Cupid's Corner in General Services' People Connection®. For more details see page 42.

Find out how the Macintosh computer is making a difference in the healthcare field in the Inside Headquarters article on page 16. Learn how to insure your computer against ailments with AppleCare®, the Apple medical plan for your computer.

Take your tux out of the closet or dust off your designer dress. A limo will be at your service to whisk you off to the first annual Linkers' Choice Awards Ceremony at 9 p.m., February 26, in the Gala Auditorium. Check page 9 for information about this spectacular event — the Industry Connection's answer to the Oscars!

Sue Zemel

Sue Zemel
Editor

AppleLink Update

Editorial

THE INSIDE STORY

Volume 2 Number 2 February, 1989

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Publisher: Quantum Computer Services, Inc.

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All times noted in the calendar and throughout the magazine are Eastern times.

Features



High Tech Habits

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Polish Your Programming Skills in the Development Forums

Meet leading authors of freeware and shareware programs, and learn how to improve your programming skills at the AppleLink Development Forums.

Freetime 12

Let AppleLink "Inter-tain" You

Participate in "interactive entertainment" on AppleLink. Find out how to become part of the action.

Attend the Linkers' Choice Awards, a black-tie affair sponsored by the Industry Connection. Cast your vote for the software you consider a stellar product in its field. Win your favorite software in a special drawing! See page 9 for details.

A PERSONAL VIEW

Andy Hertzfeld joined Apple as a systems programmer in 1979. He contributed to the creation of several Apple products, until March 1984, when he founded Radius, which makes a large video display for the Macintosh.

Currently self-employed, Hertzfeld is working on the research and development team at Fox, a Swiss company based in the Silicon Valley.

The Apple Spirit

The best purchase of my life occurred in January, 1978 when I spent \$1295 plus tax (most of my life savings at the time) on an Apple II microcomputer with 16K bytes of RAM. I was instantly delighted with it, and the deeper I dug into it, the more excited I became.

I started spending most of my free time with my Apple, and then most of my not-so-free time, exploring the various technical aspects of the system. As I taught myself 6502 assembly language from the monitor listing that came with the machine, it became clear to me that this was no ordinary product—the coding style was crazy, whimsical, and outrageous, like every other part of the design (especially the hi-res color graphics screen); it was clearly the work of a passionate artist. Eventually, I became so obsessed with the Apple II that I had to go to work at the place that created it. I abandoned graduate school and started work as a systems programmer at Apple in August, 1979.

Even though the Apple II was overflowing with both technical and marketing genius, the best thing about it was the spirit of its creation. Most of the early Apple employees were their own ideal customers. The Apple II was simultaneously a work of art and the fulfillment of a dream, shared by Apple employees and customers.

The personal computer industry began to grow and evolve very rapidly when larger companies realized the extraordinary potential of personal computers.

Guest

COLUMN

I probably would have left Apple sometime in 1981 if I hadn't run across a tiny, sloppily wire-wrapped digital board created by Burrell Smith, a young technician who worked in the service department. Somehow Burrell's embryonic Macintosh board reeked of the same creative spirit so prevalent in the Apple II; I knew that I just had to work on the project.

We thought we had a chance
to create a product that could
make computers useful to
ordinary people and thereby
truly change the world.

Steve Jobs also became enamoured with Burrell's circuit board and quickly took over the tiny design group, moving it to a remote part of the company and inspiring us with a grand vision. The Macintosh would harness the potential of Motorola's 68000 microprocessor to become the first personal computer that was both easy to use and affordable. We thought we had a chance to create a product that could make computers useful to ordinary people and thereby truly change the world.

The personal computer industry has continued to grow and change since the introduction of the original Macintosh. Apple has become a four billion dollar company. It's sometimes hard to find remnants of the old artistic Apple II spirit. Yet I remember having similar worries right before starting work on the Macintosh. I'm pretty sure that there are little groups at Apple right now, inspired by the Macintosh in exactly the same way we were inspired by the Apple II. The great challenge facing Apple management is to allow those groups to follow their hearts, uncompromised by the inevitable politics of large organizations. I hope that I will be able to buy a new Apple computer in 1991 that is not a Macintosh or an Apple II, but rather an entirely new system that once again shares the maverick spirit of its illustrious ancestors.

Andy Hertzfeld

**Meet Andy Hertzfeld on Thursday,
February 23, at 9 p.m., in the
Apple Auditorium. Andy will recall
the excitement of the early devel-
opment stages of the Macintosh®.**

FEATURE

Polish Your Programming Skills in the Development Forums

In the mythology of the software industry, all programmers drive expensive cars through Silicon Valley, heady with the overnight success of their products. In reality, however, there are scores of unsung heroes writing and sharing programs through venues such as the Apple® II and Macintosh® Development Forums.

Join us at 10 p.m., Tuesday, February 28 in the Cortland Auditorium for a special, two-hour meeting with authors of freeware and shareware programs you can find in the software libraries of the AppleLink Development Forums. Learn how the Apple II and Macintosh Development Forums can help you pursue your interests in programming.

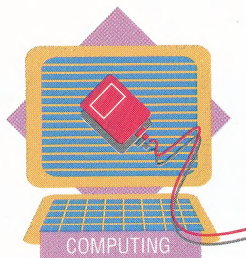
```
if sLen > MaxLen then
  sLen := MaxLen;
  BlockMove(pointer(sPtr), pointer(dPtr), sLen + 1);
  dPtr^0] := Chr(sLen);
end;
```

Base:	000000	+	Offset:	43A0	Edit			
3A0:	FDF0	141C	D042	E358	51CC	FFF8	4A40	660:
3B0:	5340	49FA	FDEE	2880	B680	670E	49FA	FDE:
3C0:	3883	4CDF	7CFC	70FF	4E75	2848	41FA	FDC:
3D0:	203A	FDCC	A020	7006	2278	011C	D2FC	009:
3E0:	2421	6720	2442	2452	2452	0CAR	41BD	30B:
3F0:	001A	6610	B6AA	FFFC	660A	7600	41FA	AD9:
400:	4EEA	0024	51C8	FFDA	7601	4A85	6B14	207:
410:	02A6	2050	D0FC	1F40	2F38	0118	A057	21D:
420:	0118	7020	D045	3800	4640	A03D	E544	227:
430:	011C	2471	4000	2C52	41FA	FD6C	2C88	3D5:
440:	0004	2D58	0022	3D58	0026	08AE	0006	000:
450:	4A43	660C	204A	A029	08EE	0005	0005	602:
460:	7027	4267	51C8	FFFC	204F	43FA	FD4C	137:
470:	FD35	0006	2149	0012	A000	DEFC	0050	670:

Find Critical Support Through Development Forums

The Apple II and Macintosh Development Forums, located in the Apple Forums area of the Apple Community, provide a support structure for programmers, whether they are beginners dabbling in BASIC for the first time, or Apple certified developers putting the finishing touches on a new program.

"It's hard to find this kind of support unless you're a member of a good user group or know someone at Apple," says Tom Chavez, (AFL Tom), Forum Leader of the Macintosh Development



Forum. "If you want a programmer to hold your hand through a project, the Development Forum can do it for you."

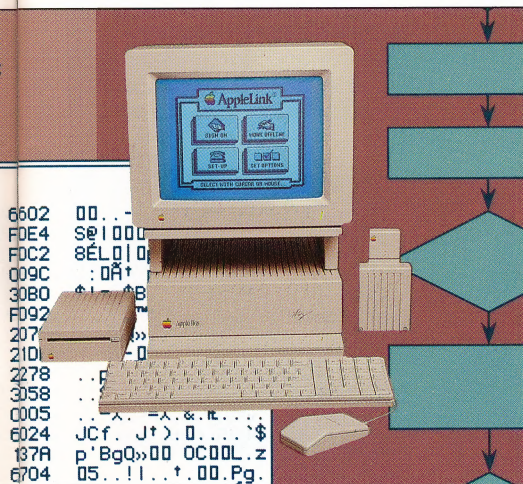
The support of the Development Forums

saves time and money in the construction of software projects, says Jim Luther, (AFL Jim), Forum Leader of the Apple II Development Forum. "I repair computers for a living so I know how they work from an electronic standpoint as well," Luther says.

Get Answers at the AppleLink Development Forums

"You can be stuck on something and work on it for weeks," Luther says. "Frequently there's an obvious answer you missed and the Development Forum can provide the answers. There are experts online who have seen and done an enormous number of things, allowing you to piece together, all from the same place, the knowledge of an entire group of people."

Bring questions to the weekly Forum conferences, or post a question in the Let's Discuss area in each Forum. For conference topics, check "Tonight in the Forums," and "Upcoming Conferences" in the Apple Forums, and "From The Forum Leader" in each of the Forums.



Discover Tools By Programmers, For Programmers in Forum Software Libraries

Check the Development Forum Software Libraries to find tools critical to successful programming.

"Posted are all of the Apple Technical Notes, the latest systems software, a source code library that covers everything from animation to sound to MultiFinder™ support, and interface files for popular development systems that let people use the latest routines Apple has developed," Chavez says.

Unlike in the general software market, the AppleLink Development Forum Software Libraries provide a unique venue to find tools specifically designed for programmers.

“Software publishing houses are looking for non-specific tools,” says Chavez, “things the general public can use like graphics programs. It’s harder to convince them to publish something that’s just for developers. In the Software Library, programmers find a lot of tools to try.”

These tools are posted in the Software Libraries by Forum members, either as freeware available at no charge, or as shareware, which asks for a nominal payment to the author.

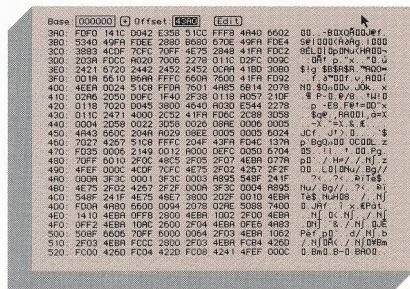
Find Fame By Posting Your Program

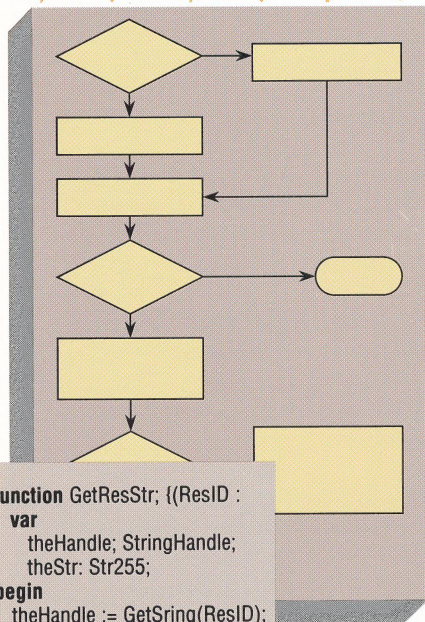
The Software Libraries provide a measure of notoriety for the programmer.

"If you're looking for some quick fame," Chavez says, "make a utility and put it in the Software Library where people can find it. You get immediate exposure to a lot of people. Remember that even an article in a magazine has a 3-month lead time."

Like most labors of love, shareware does not generally net the author grandiose profits. As one shareware author says, "If you work out the hourly rate, I haven't netted much but if you calculate that I use the program myself...well, it's not a *sub-zero* hourly wage!"

Celebrate the achievements of Jim Luther, Tom Chavez and other authors of the Forums' freeware and shareware files, in the Cortland Auditorium, February 28.





```

function GetResStr; {(ResID :
  var
    theHandle; StringHandle;
    theStr: Str255;
begin
  theHandle := GetSring(ResID);
  if theHandle <> nil then
    begin
      GetResStr := theHandle^^;
    end;
end; {GetResStr}
  
```

Learn how you can polish

your programming skills with

AppleLink on Tuesday,

February 28, at 10 p.m., in

the Cortland Auditorium.

Develop a Programmer's Helpmate, and Win!

The Apple II and Macintosh Development Forums want to award you for all the programming tricks and handy routines you have up your sleeve! Enter the "Develop a Helpmate" Contest and win an Apple peripheral!

Post your original program, trick or utility that you use to develop software for either the Apple II or Macintosh. The entry can be anything that helps you: your favorite Applesoft subroutine, for example, or your new utility for the ORCA shell, a custom BASIC library or Pascal procedure. The only requirement is that you wrote it and that it hasn't been published before.

Post or upload your entries to the "Develop A Helpmate" Contest area in either the Apple II or Macintosh Development Forums, by 10 a.m., Friday, February 24. Winners will be announced at the special Development Forum Auditorium event in the Cortland Auditorium, 10 p.m., Tuesday, February 28.

Winners receive their choice from a list of Apple peripherals!



Explore the Apple II Development Forum Software Library

Stock your programming toolkit with freeware or shareware files written by members of the Apple II Development Forum, posted in the Software Library. Here are some suggestions from AppleLink programming experts:

Dave A. Lyons (Dave Lyons): *Forum Consultant for the Apple II Development Forum:*

Nifty List CDA — A shareware CDA for IIGs programmers that disassembles 65816 machine code and displays system data.

FourPuzzle — TML Pascal source code for a puzzle NDA.

Mike Westerfield (MikeW50): *President of Byte Works, Inc.:*

ORCA/APW Keyboard Remap — Source code to change the ORCA or APW editor's command key table.

MoreRecent Utility — ORCA/APW utility to compare dates of two files.

Mark Geisinger (Founder): *Forum member:*

Memory Utility — ORCA/APW utility showing current memory statistics of IIGs.

Erase Utility — ORCA/APW utility to erase a disk volume.

Floyd Zink, Jr. (AFL Floyd): *Forum Leader of Apple II Utilities Forum:*

Memory NDA — Assembly source code for an NDA showing current memory statistics of IIGs.

Win Software at the Linkers' Choice Awards Ceremony

There are Emmies, Grammys, and Oscars. Now you, too, can vote thumbs up or thumbs down on your favorite software, at Industry Connection's Linkers' Choice special ballot and ball.

Vote for Your Favorite Programs

Vote for the software that you consider a stellar product in its field by visiting the Linkers' Choice area of the Industry Connection, in the Apple Community. Software is listed in nine categories: Arcade, Adventure, Sports, Education, Productivity, Graphics, Utilities, Simulation and Music. Go into the voting booth and cast your ballot, which automatically enters your name in a drawing for free software and AppleLink paraphernalia. There's even a Debate Board, where you can voice your opinion on each of the competing packages!

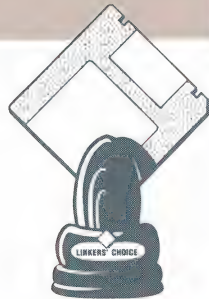
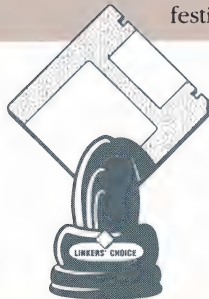
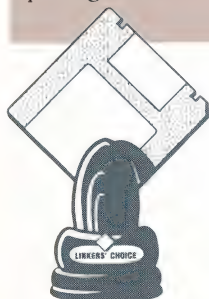
**Don your black tie and attend
the Linkers' Choice Awards
Ceremony, Sunday, February 26,
at 9 p.m., in Industry
Connections's Gala Auditorium.**

When the ballots are cast and the voting booth closed at midnight, February 22, our Industry Connection judges will tally the results, and ready the Gala Auditorium for a very special black-tie affair, 9 p.m., Sunday, February 26.

Meet Winning Publishers

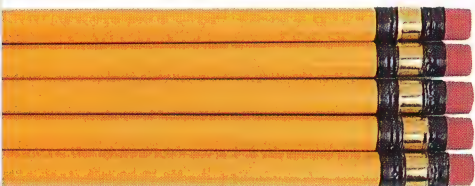
Publishers whose packages are in the running await the results. The envelope please! Industry Connection co-producers Hazel Holby (HazelH1) and Nancy Tatum (NanceA), will announce the winners, then call each of the triumphant publishers onstage to receive a plaque from AppleLink, and thank all of you, for making it possible. As the festivities continue, Holby and Tatum will draw the names of AppleLink audience members to receive the winning software.

Cast your ballot and join us for the festivities!



Nothing goes smoothly without a plan. Learn the skills it takes to complete everything from a simple wedding to a multi-faceted construction project by enrolling in MacProject at AppleLink University.

"Organizing your life is really the benefit of MacProject . . ."



"Organizing your life is really the benefit of MacProject," says instructor John Owens, formerly an engineer for Intel Corporation and now a firefighter for a small California city.

"The toughest part of any job is figuring what needs to be done first," Owens says, "and what tasks relate to each other. I've used the techniques in MacProject — setting up "task boxes" and linking them — for a lot of situations and the

Make Molehills From Mountains with MacProject

techniques relate to a lot more situations than first thought."

The first meeting in the four-session course instructs you

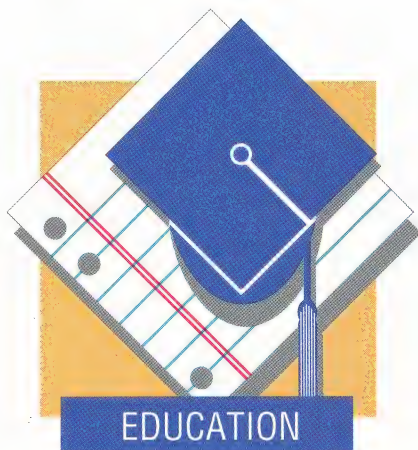
in planning a vacation, illustrating that organizing and planning any venture involves the same basic principles.

The following sessions take you through the concepts of resources, time-management, and contingencies, using more complex and practical projects. Sitting-in on the first session is free!

"First you look at the tasks involved," Owens says. "Until you put them on paper, you don't really understand how they link. Anytime you do this, a project flows better and you increase your efficiency. Then the second step is to see the net effect of deals or contingencies. This is beneficial because you no longer create false deadlines. The third step is accountability for the tasks completed

and the project as a whole."

Enroll in the "MacProject" course in the AppleLink Administration area. The cost of the course will be billed through your regular AppleLink payment plan.



Discover Communications and Increase Your Creativity With Awakened Eye Lecture Series



AppleLink is pleased to announce a special lecture series, "The Awakened Eye" in the Apple Auditorium, held at 9 p.m., the second Sunday of each month. George Thornally, Forum Leader of the Macintosh Communications and Networking Forum, lectures on a variety of communication topics, based on his education as a specialist in creative problem-solving and the business uses of creative thinking. Join us for a fascinating sojourn into the world of AppleLink, online communication and creativity.

Be privy to the world of global communication, and submit your questions and ideas for a Question and Answer segment at the end of each lecture. AppleLink provides the interactive alternative to the staid lecture!

"Each topic will present information that every AppleLink member can utilize to enhance his or her own creative potential," Thornally says. "The programs focus on how we can benefit from what's happening in the

world of information, the techniques of getting a grasp on it, and ways to make it serve us either for profit or to accomplish other goals, not the least of which is "making a better world."

Descriptions of each topic are posted in the Apple Auditorium, under "Awakened Eye Lecture Series," and the Macintosh Communication and Networking Forum under Forum Business in the Let's Discuss section:

"Getting Started Online," 9 p.m.

Sunday, February 12: What is suddenly happening that makes "being online" important? How can going online expand your potential? What is the best way to go about it? Can you conquer the learning curve? Are there pitfalls to avoid? How can you establish yourself in this online world? How can you present yourself, in terms of what you have to offer, to the online community? Which "community" is best for you?

Coming Soon . . .

"The Power To Be Your Best," 9 p.m., Sunday, March 12.

"Information: Treat or Treatment?" 9 p.m., Sunday, April 9.

"The Art of Networking," 9 p.m., Sunday, May 14.

FEATURE

Let AppleLink "Inter-tain" You



You can entertain yourself by watching TV. And you can entertain yourself by sitting through a movie or a play. But when you're ready to stop spectating, and become a part of the action yourself, sign on to AppleLink for some "inter-tainment!"

Inter-tainment is "interactive entertainment," and you'll find plenty of it on AppleLink. Your participation and imagination make inter-tainment possible, so sign on tonight and share some fun with AppleLink members from coast-to-coast.

Realize Your Greatest Role-Playing Adventure

Knights, knaves, wenches and jesters: The Phantasy GuildSM is your connection to role-playing adventure gaming. In the Phantasy Guild, located in the Club House of General Services, you can develop your characters on message boards and carve out your own fantasy niche.

Your imagination is the only limit in online role-playing. The Guild offers a variety of games and methods of play that are totally unique to the online environment. If you haven't experienced the thrill of rescuing a damsel in distress or battling the dreaded Thor, then attend a Phantasy Guild meeting and find out how to join and experience a fantasy of your own. The Guild

meets **every Tuesday at 10 p.m.**, in the Dungeon, located in the Phantasy Guild.

Attend the Guild Gala, on Thursday, February 25, at 10 p.m., in the People Connection® Auditorium. Ruby Rox, Queen of the Phantasy Guild, will choose her mate! And don't miss a special conference, on Friday, February 24, at 9 p.m., in the People Connection Auditorium, with Jim Ward, director of creative services for TSR Hobbies, the creators of the role-playing game DUNGEONS & DRAGONS® (see box on page 15).

Show Off Your Trivial Pursuits

Do you have a mind for minutiae? If so, become a member of the AppleLink Trivia Club, located in the Club House of General Services. Check the Trivia Club message board for notices of online competitions. And, every **Sunday and Wednesday at 9 p.m.**, and every **Monday at 10 p.m.**, go to the Trivia room in People Connection for rousing rounds of trivia.

Have you got what it takes to be the AppleLink Trivia Champ? If you think so, enter the Trivia Tourney on Sunday, February 26, at 7 p.m., in the People Connection Auditorium. Your host, EileenA, will open several People Connection rooms, each with a different trivia topic. The winner in each room will face off in the People

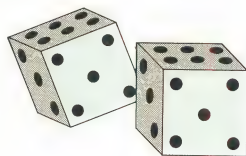


Connection Auditorium for prizes of software and free hours online. Runners-up, take heart: The Trivia Tourney is held monthly on AppleLink!

Find Gaming Hints and Tips in Industry Connection Forums

Publishers of your favorite games for the Apple II and Macintosh support their products online in the Industry Connection, located in the Apple Community. Visit the Industry Connection, and you'll find AppleLink members' tips for playing such games as Electronic Art's "Bard's Tale," Activision's "Maniac Mansion," EPYX' "Where in the World is Carmen Sandiego?" and Sierra Online's "Leisure Suit Larry." And be sure to check out the offerings of Industry Connection newcomer Spectrum HoloByte, publisher of the popular game "Tetris."

Every month, each of the AppleLink online publishers hosts a conference in the Industry Connection's Gala Auditorium. Check the *Update* Calendar for dates, times, and topics — you could win a door prize of free software just for showing up!



Refresh Yourself at Lavona's LaPub

After a club meeting or a conference, stop by Lavona's LaPub for refreshment and lighthearted chatter. Open **every night at 10 p.m.**, the LaPub room in People Connection features a jukebox full of your favorite tunes and fresh macro pizza for everyone. Challenge a fellow carouser to a game of darts, or witness an impromptu belly-dancing contest. You never know what will happen at Lavona's!



Win Prizes at AppleLink Game Shows

All game shows are held in People Connection.

- **C'mon Down and Guess the Price**, Saturday, February 4, at 9 p.m.
- **Make Your Best Deal**, Sunday, February 5, at 9 p.m.

MORE. . .

- Be a star in the AppleLink online interactive movie studio, P.C. ProductionsSM, located in People Connection.
- Get the most out of your gaming in the Apple II and Macintosh Games and Entertainment Forums, located in the Apple Community.
- Guess the names of software products, meet your favorite software publishers, and win prizes when you play Flashword IC, on Sunday, February 12, at 10 p.m., in the Industry Connection's Gala Auditorium.
- Discuss your favorite music. Use your knowledge of rock 'n roll trivia to win albums at the Rock-LinkSM Night Club, open every night, at 10 p.m., in the General Services Club House.

- **People, Places, and Things**, Thursday, February 16, at 9 p.m.
- **Wheel Watchers Show**, Sunday, February 18, at 10 p.m.
- **Trivia Tourney**, Sunday, February 26, at 7 p.m.

Meet Jim Ward, Author of DUNGEONS & DRAGONS Product

Learn how the AppleLink online environment adds whole new dimensions to role-playing adventures on Friday, February 24, at 9 p.m. in the People Connection Auditorium. Jim Ward, director of creative services for TSR Incorporated — the company that created the popular DUNGEONS & DRAGONS® adventure role-playing game — will be on hand to answer your questions about how to get involved in adventure gaming on

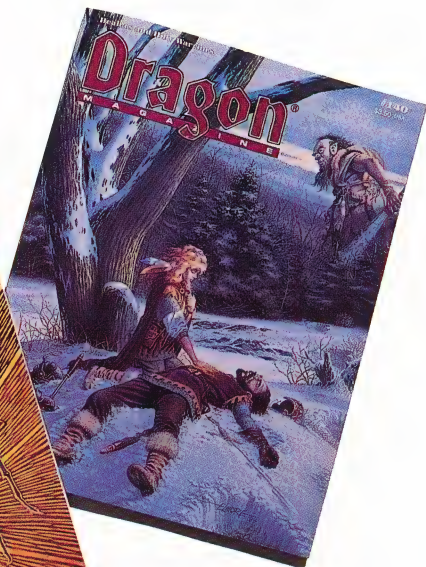
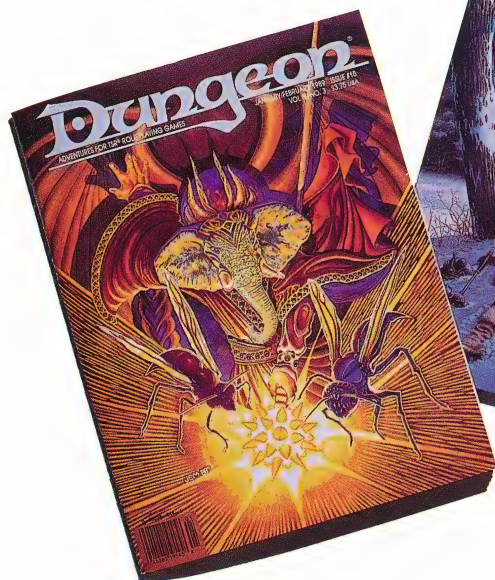
AppleLink. Jim also plans to give AppleLink members a “sneak preview” of ADVANCED DUNGEONS & DRAGONS® 2nd Edition, to be released by TSR Incorporated in March.

Hear all about it on Friday, February 24, at 9 p.m., in the People Connection Auditorium.

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INSIDE HEADQUARTERS

The application of technology in the medical field is 10 years behind other industries," says Jenne Holmgren, Manager, Clinical Segment of Apple Healthcare Marketing. "For example, patient charting is still written on paper so it's hard to track history, and there isn't electronic mail between doctors and the pharmacy."

Join us in the Apple Auditorium, 9 p.m., Thursday, February 16, when Holmgren discusses Macintosh software and break-through technology offering solutions to the healthcare paper shuffle.

"The medical field has traditionally worked with mainframes so the systems are proprietary and very costly to maintain or upgrade," Holmgren says. "Hospitals are very disorganized and disparate in their computing environments. The pharmacy may use a VAX minicomputer and the billing may be on a mainframe. For every bed in a hospital, there's an average of 2-3 workstations. When you replace those workstations with Macintosh computers there is a com-

Examine the Medical Field in the Apple Auditorium

mon front-end for everyone in the hospital, and the opportunity for true integration of information. The Macintosh can revitalize 10-year old technology."

Zoom In On 3-D Technology for Doctors

While computing in this \$2 billion market may be behind other industries, the Macintosh is making significant

inroads into the field. Practice management is increasingly being adopted by independent doctors.

View the spectacular innovations are being developed for diagnosis and medical training, in the Apple Auditorium, February 16. Holmgren describes a laserdisc

product, "The Electric Cadaver," that teaches anatomy with 3-D photos, animation and sound. "Rather than limiting students to 2-D pictures, "The Electric Cadaver" allows interns to rotate images, zoom in for a closer view, and follow animated surgical techniques," Holmgren says.





**Discuss computerization and
the health care field on**

Thursday, February 16, at 9

p.m., in the Apple Auditorium.

Individual doctors have been the first to recognize the benefits of computerization.

"Doctors have bought their own Macintosh computers," Holmgren says, "and have become software developers of a sort. I meet a lot of doctors with products looking for publishers. Quite a number of doctors now sit on panel discussions at medical conventions describing how to program software."

One doctor-turned-software-designer is Bruce Tizes (AFL MadMac), Forum Leader of the Macintosh Hardware Forum. Tizes is a doctor specializing in optical surgery and is a certified Apple developer. He has written HyperCard applications for the medical community and is the editor of BioMEDICUS, a medical information database.

Join Holmgren in the Apple Auditorium, 9 p.m., Thursday, February 16 for a fascinating look at emerging technology in the healthcare field.

Win An ImageWriter for Visions Beyond Medical Books

There's got to be a better way to study medicine than staring at flat, full-color photos, bones hung on posts and cadavers with parts and pieces missing. Some of the innovations are described by Jenne Holmgren, Manager, Clinical Segment, Apple Healthcare Marketing, in the Apple Auditorium, Thursday, February 16. Apple Headquarters challenges you to go one step further. We'll award an ImageWriter II to the visionary who designs a medical library using the tried-and-true study methods, the cutting-edge technology Holmgren describes, and a few new ideas as well.

In 500-words-or-less, describe the University of Argos Medical Library. How do students study on the Macintosh and Apple II computers? What software do they use? What other technology is in the library? What online information is available? How do these innovations encompass all the facets of a medical student's curriculum?

Post your entries by midnight, February 28, in the "Beyond Medical Books" contest area of Apple Contests, in Apple Headquarters. "About the Contest" will give the time and place of the awards ceremony.

Seek Medical Attention for Your Computer Through AppleCare

Insure your computer against ailments with AppleCare, the medical plan for your computer.

Explore the benefits of AppleCare, the Apple extended warranty plan, 9 p.m., Thursday, February 2, in the Apple Auditorium, with Mike Grodin, Manager of Apple Service Products.

Buy AppleCare from an authorized Apple dealer for pennies a day and take your computer to any dealer, anywhere in the country. When your computer is repaired, the dealer bills Apple, not you. AppleCare covers all your computers and peripherals, or just a part of your computer (the disk drive, for example). You get national coverage, and total flexibility.

Obtain Top-Notch Service From Apple Dealers, Anywhere

"Not only do you have access to the services of thousands of dealers, no matter where you buy AppleCare," Grodin says, "but the most important factor is that the service is from Apple. If a dealer goes out of business, you're still covered. The service plan is also transferable, so you can pass your equipment to someone else and sell the plan with it."



AppleCare provides free repair, including parts and labor, of any make and model of Apple computer, from the Apple II family to the Lisa®, from the Macintosh II to the LaserWriter® series. AppleCare warranty coverage of every product ever made by Apple is unparalleled, Grodin says.

Grodin maintains that AppleCare is also a hedge against inflation.

"You can purchase up to 3 years of coverage on one policy," Grodin says. "No matter how much labor costs increase, your payment stays the same."

As an added hedge against inflation, AppleCare offers a special promotion in February and March: buy two years of AppleCare and get the third year free! Call Apple at 800-538-9696 for the authorized AppleCare dealer nearest you.

Join us Thursday, February 2 in the Apple Auditorium, for more information on AppleCare.

HOT TIPS

These hot tips come from Apple internal findings, and Apple users. You can send your hot tips to Apple via electronic mail to "Hot Tips." If we publish your Hot Tip, you'll receive an AppleLink t-shirt!

Third-party RGB monitors can be connected to an Apple IIc Plus using an RGB video interface. The Peacock RGB Module, from Telex, can be purchased for either digital or analog RGB monitors. For more information, write:

Telex, Inc.
P.O. Box 339
Warrington, PA 18976
(215) 343-3000

• • •

Oops! There's an error on page 47 of the Apple IIcs System Disk Owner's Guide, part number 030-1495-B. The second sentence in the first paragraph reads,

"Choose 800K 4:1 for ProDOS 16 files and 800K 2:1 for ProDOS 8 files (or for a combination of ProDOS 8 and Macintosh files)." However, in most cases, choose 800K 2:1. If you use the disk in both Apple 3.5 Drives and UniDisk 3.5 drives, however, the 800K 4:1 format will speed up access to the data when the disk is in a UniDisk drive.

• • •

Sometimes, when older versions of Laser Drivers are used with a newer version of System software, problems can occur. Apple does not recommend mixing versions of Drivers with newer System software because improper pairing can cause unpredictable results.

• • •

MacTerminal® 2.3 requires a minimum of 512K of memory and System 3.2/5.3 and so does not support the Macintosh 128K. MacTerminal 2.2 works properly on the Macintosh 128K. Use System 2.0/Finder 4.1 with the Macintosh 128K.

Get the Inside Scoop on New Computers That Dazzled MacWorld

Be privy to inside information on the new equipment Apple premiered at MacWorld in San Francisco late January, when members of the product management team grace the Apple Auditorium, 9 p.m., Thursday, February 9.

We can't lift the curtain on the details now, but February 9th's event continues

Apple CEO John Sculley's promise of more computers and peripherals from Apple than ever before.

Delve into the workings and strategies for the new Apple equipment! Join us in the Apple Auditorium, Thursday, February 9.

Thursday, February 9, at 9 p.m.,

in the Apple Auditorium.

ASK APPLE CR

You can post your questions to Customer Relations in the Ask Apple area of Apple Headquarters. Check in Your Q's & A's for answers to commonly asked questions. Here are some questions Apple received last month.

Q: I'm a faculty member at a grade school where we are using a variety of Apple computers. Is there a list of different kinds of software programs for use in the classroom?

A: There are two guides available that list a variety of software programs: the **Apple Curriculum Software Guide**, which addresses specific skill areas for each grade level, and the **Education Solutions Guide**, which deals with specialized subjects. You may order these guides from the Education Price List provided by your Apple education dealer.

Q: Does Apple make a Macintosh SE computer with a color monitor?

A: At this time, we manufacture only monochrome monitors for the Macintosh SE system. Apple has not announced any other monitor for this computer. However, we are aware of a color interface for the SE, manufactured by Orchid Technology. To obtain information on this product, contact them at:

Orchid Technology
45365 N. Loop West
Fremont, CA 94538
(415) 683-0300

Q: Is there an upgrade kit for the Apple IIc to the IIc Plus. I purchased quite a library of software for my IIc and would like to know if it will run on the IIc Plus.

A: There is no upgrade option for the Apple IIc to a IIc Plus but the Apple IIc Plus will run the thousands of software programs available for earlier Apple IIe and IIc models. There are more than 500 titles are currently packaged in the 3.5 inch format required by the Apple IIc Plus and many developers plan to make new and existing software titles available in the 3.5-inch format.

BUSINESS '89

To stay ahead of your competition, you have to keep on top of developments that affect your business. But do you find yourself wasting your valuable time every morning, scanning dozens of newspapers and trade magazines?

Or, even worse, do you end up doing without the information you need because you simply can't sacrifice the time? Now

you have a solution at your fingertips: Go to Industry Watch, in the Financial District in General Services.

Stay on the Fast Track with Industry Watch

industry. Advertising, banking, business, health, insurance, and technology are just a few. Simply select the reports you want to read and browse with ease.

Industry Watch is compiled by the 4,400 journalists of the USA Today® National Information Network. The news is ready to read when you wake up in the morning — before it hits most newspapers!

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Save articles that interest you on your disk — it's easy to build your own database of useful information to help you stay informed and make smart business decisions.

Tune In and Be Informed

You'll find easy-to-read summaries of the latest news, organized by





Read Top Business Stories

Have you read the headlines yet today? **Business News**, located in General Services' Financial District, keeps you up-to-date on national and international business and financial developments.

Check **Top Stories/Markets** for a quick look at what's happening in the financial world.

National News focuses on the United States business community, and includes corporate news, stock market news, and statistics from the U.S. government.

World News focuses on news about the business community world-wide. Read about the political developments affecting world trade, international corporate affairs, and more.

Market News includes statistics and indexes concerning bond trading, currency, foreign exchange rates, precious metals, commodities, mutual funds, and federal funds. You'll also find trading updates from the major exchanges.

The **Economy** section puts current economic indicators at your fingertips. Find out about unemployment indicators, leading economic indicators, the current consumer price index and gross national product, as well as up-to-date information on factory orders, industrial production, housing starts, and retail sales.

February Calendar of Events

February 1
TO
February 4

This Week's Highlights:

Meet Mike Grodin, Manager of Apple Service Products, to learn about Medical Attention for Your Computer at the AppleCare Conference, 9 p.m. on Thursday, February 2 in the Apple Auditorium in Apple Headquarters.

In the spirit of Valentine's Day, the Max Webster Talk Show features representatives from Together Dating Service at 10 p.m. on Thursday, February 2 in People Connection's Center Stage Auditorium. Get the inside scoop on how dating services work and who uses them!

Get answers about Printrix directly from the author, Rod Nelson, at the Apple II Art & Graphics Conference at 10 p.m. on Friday, February 3 in Cortland Auditorium in the Apple Forums.

WEDNESDAY, FEBRUARY 1

APPLE FORUMS

- 9:00 PM Apple II: Utilities & Desk Accessories Conference (CONF)
Topic: IIGS Desk Accessories
- 9:30 PM Apple II: Direct Connect Chat (COMMUNICATIONS CONF)
Topic: Living Legends Software
- 10:00 PM Apple II: Music & Sound Conference (CONF) Attractive Interfaces - Do we sometimes forget to look past the packaging?
- 10:00 PM Macintosh: Communications & Networking Conference (CONF)
- 11:00 PM Macintosh: Graphic Arts & CAD Conference (CONF)
Topic: Anything Goes

CLUB HOUSE

- 10:00 PM RockLink's Night Club (CONF)

EDUCATION

- 8:00 PM General Math - Classroom B
- 9:30 PM Math - Classroom B

PEOPLE CONNECTION

- 9:00 PM TRIVIA - Topic: History
- 10:00 PM Astrology Conference (CENTER STAGE) Your host is noted astrologer and author, Richard Nolle. Learn all about Power Astrology for 1989!
- 10:00 PM LAPUB
- 10:00 PM STAR TALK

APPLE HEADQUARTERS

- 10:00 PM INSIDE APPLE CONFERENCE (APPLE)
Meet an Apple Evangelist!

THURSDAY, FEBRUARY 2

APPLE FORUMS

- 9:00 PM Apple II: Productivity Conference (CONF)
Topic: Open forum; General Q & A

All times listed are Eastern Standard.

February Calendar of Events

- 9:00 PM Macintosh: HyperCard Conference (CONF) Topic: More Hypercard Products from MacWorld
 10:00 PM Apple II: Communications & Networking Conference (CONF) Topic: PC Pursuit - Get the Facts
 10:00 PM Macintosh: Music Conference (CONF)

CLUB HOUSE

- 10:00 PM RockLink's Night Club (CONF)

FINANCIAL DISTRICT

- 9:00 PM Manager's Network Conference (CHAT)

INDUSTRY CONNECTION

- 9:00 PM Electronic Arts Conference (GALA)
 Topic: Creativity/Animation

PEOPLE CONNECTION

- 10:00 PM Max Webster Talk Show (CENTER STAGE) Meet guests from Together Dating Service!
 10:00 PM LAPUB - College Night!
 10:00 PM ART GALLERY
 Your host is "GraphicGuy"
 11:00 PM BETA CLUB

EDUCATION

- 8:00 PM English - Classroom A
 8:00 PM Music - Classroom D
 9:00 PM Math/Algebra - Classroom B
 10:00 PM Physical Science - Classroom C

APPLE HEADQUARTERS

- 9:00 PM APPLECARE CONFERENCE (APPLE)
 Meet Mike Grodin, Manager of Apple Service Products, to learn about Medical Attention for your computer.
 11:00 PM APPLE CAFE (CHAT)

FRIDAY, FEBRUARY 3

APPLE FORUMS

- 9:00 PM User Group Conference (CONF)
 Topic: Do User Groups Want/Need an Ambassador at AppleFest & MacWorld?
 9:00 PM Apple II: Hardware Conference (CONF)
 Topic: Bring Your Own Topic!
 10:00 PM APPLE II: ART & GRAPHICS CONFERENCE (CORTLAND) Topic: Meet Rod Nelson, Author of Printrix
 10:00 PM Macintosh: Games & Entertainment Conference (CONF)
 Topic: Open Q & A

KEY:

CHAT

Event in area's Chat Room. Capacity: 23 members.

CONF

Event in area's Conference Hall. Capacity: 50 members.

CORTLAND

Event in Apple Forums' Auditorium No. 1. Capacity: Unlimited.

PIPPIN

Event in Apple Forums' Auditorium No. 2. Capacity: Unlimited.

GALA

Event in Industry Connection's Auditorium. Capacity: Unlimited.

APPLE

Event in Apple Headquarters' Auditorium. Capacity: Unlimited.

CENTER STAGE

Event in People Connection's Auditorium. Capacity: Unlimited.

All times listed are Eastern Standard.

CLUB HOUSE

10:00 PM RockLink's Night Club (CONF)

PEOPLE CONNECTION

10:00 PM LAPUB

SATURDAY, FEBRUARY 4

APPLE FORUMS

9:00 PM Apple II: Word Processing Conference
(CONF) Topic: A Popular Word
Processing Program in Detail

9:00 PM Macintosh: Business Conference
(CONF) Topic: Business Software we
love to hate

10:00 PM BBS SysOps Club
(COMMUNICATIONS CONF)
Topic: Multi-User Bulletin Boards

10:00 PM STUMP THE APPLE II FORUM
LEADERS! (PIPPIN)

11:00 PM Macintosh: Utilities & Desk
Accessories Conference (CONF)
Topic: Desk Accessories: What's New?

CLUB HOUSE

10:00 PM RockLink's Night Club (CONF)

EDUCATION

8:00 PM Computer Literacy - Classroom E

PEOPLE CONNECTION

9:00 PM GAME SHOW: C'Mon Down & Guess
the Price! (CENTER STAGE)
Guess prices and win prizes!

10:00 PM LAPUB

11:00 PM BETA CLUB

February 5
TO
February 11

***This Week's
Highlights:***

Bank on getting good investment tips at the Investor's Network Conference, hosted by expert Art Bechhoefer, at 9 p.m. on Tuesday, February 7 in People Connection's Center Stage Auditorium.

You're cordially invited to a New Apple Product Premiere at 9 p.m. on Thursday, February 9 in the Apple Auditorium in Apple Headquarters!

Bill Pytlovany discusses the AppleLink software at the Apple II Communications & Networking Conference at 10 p.m. on Thursday, February 9 in the Forum's Conference Hall, located in the Special Interest Forums area of the Apple Forums' Apple II Forums.

The Max Webster Show features special guest Eileen Price from Greenpeace USA at 10 p.m. on Thursday, February 9 in Center Stage Auditorium in People Connection. Learn about the efforts and causes of Greenpeace USA as it strives to protect the environment!

Join AppleLink's Communications Forum Leaders, George Thornley and Vince Cooper, for an intriguing look at Computer Law at 10 p.m. on Friday, February 10 in Cortland Auditorium in the Apple Forums.

All times listed are Eastern Standard.

February Calendar of Events

SUNDAY, FEBRUARY 5

APPLE FORUMS

- 8:00 PM Apple II: Education Conference (CONF)
Topic: Bring Your Own Software
- 8:30 PM User's Corner Conference
(COMMUNICATIONS CONF) Topic:
What Do I Do With That Dead Watch?
- 9:00 PM Apple II: AppleWorks Conference
(CONF) Topic: Best AppleWorks Tips
- 9:00 PM Macintosh: Hardware Conference
(CONF)
Topic: Intro to Mac Memory Devices

CLUB HOUSE

- 10:00 PM RockLink's Night Club (CONF)

FINANCIAL DISTRICT

- 10:00 PM Investor's Network Conference (CHAT)

EDUCATION

- 8:00 PM Music - Classroom D
- 9:30 PM Computer Literacy - Classroom E
- 11:00 PM Physical Science - Classroom C

PEOPLE CONNECTION

- 8:00 PM KITCHEN
- 9:00 PM CUPID'S CAFE
- 9:00 PM GAME SHOW: Make Your Best Deal!
(CENTER STAGE)
Wheel 'n Deal...and Win!
- 9:00 PM TRIVIA - Topic: Disney
- 10:00 PM LAPUB

INDUSTRY CONNECTION

- 9:00 PM SIERRA ON-LINE CONFERENCE
(GALA)

MONDAY, FEBRUARY 6

APPLE FORUMS

- 10:00 PM Apple II: Games Conference (CONF)
Topic: Writing Game Programs

- 10:00 PM Macintosh: Desktop Publishing/Word
Processing Conference (CONF)
Topic: PostScript - How to Use it
within a Word Processing Program

INDUSTRY CONNECTION

- 9:00 PM Chat with Byte Works (CONF)
- 10:00 PM Chat with Beagle Bros. (CONF)
Topic: TimOut Tips
- 10:00 PM APPLIED ENGINEERING
CONFERENCE (GALA)
Topic: Transwarp GS

RECREATION CENTER

- 10:00 PM SportsLink Talk Show (CHAT)

CLUB HOUSE

- 10:00 PM RockLink's Night Club (CONF)

EDUCATION

- 8:00 PM Math/Algebra - Classroom B
- 9:30 PM English - Classroom A
- 9:30 PM Math - Classroom B

PEOPLE CONNECTION

- 10:00 PM Online Education Conference (CENTER
STAGE) Meet Margaret Morabito of
the Learning Center to learn about
Educational Opportunities Online.
- 10:00 PM LAPUB - Rock 'n Roll Party!
- 10:00 PM TRIVIA

TUESDAY, FEBRUARY 7

APPLE FORUMS

- 9:00 PM Apple II: CP/M Conference (CONF)
- 10:00 PM Apple II: Development Conference
(CONF) Topic: Pascal and C
- 10:00 PM Macintosh: Education Conference
(CONF)
Topic: Mac Programs for the Teacher
- 11:00 PM Macintosh: Development Conference
(CONF)
Topic: Which Language is for Me?

All times listed are Eastern Standard.

INDUSTRY CONNECTION

10:00 PM Chat with Davidson & Associates
 (CONF)

CLUB HOUSE

10:00 PM Fantasy Guild Electronic Roleplaying
 THE DUNGEON (CHAT)
 10:00 PM RockLink's Night Club (CONF)

EDUCATION

8:00 PM S.A.T. Drill - Classroom D
 9:00 PM General Math - Classroom B
 9:30 PM Biology - Classroom C
 11:00 PM Science/Chemistry - Classroom C

PEOPLE CONNECTION

9:00 PM Investor's Network Conference
 (CENTER STAGE)
 Get solid answers to your investment
 questions from expert Art Bechhoefer.
 9:00 PM TEEN CHAT Your host is "Ninak"
 9:00 PM SPORTS RAP
 9:00 PM NEWS ROOM
 10:00 PM Astronomy Conference (CENTER
 STAGE)
 Meet Stuart Goldman, Assistant Editor
 of SKY & TELESCOPE Magazine, and
 host of AppleLink's Astronomy Club!
 10:00 PM LAPUB
 10:00 PM ART GALLERY
 Your host is "GraphicGuy"
 11:00 PM BETA CLUB

APPLE HEADQUARTERS

11:00 PM APPLE CAFE (CHAT)

WEDNESDAY, FEBRUARY 8

APPLE FORUMS

9:00 PM Apple II: Utilities & Desk Accessories
 Conference (CONF)
 Topic: ProDOS 8 Utilities
 9:30 PM Direct Connect Chat
 (COMMUNICATIONS CONF)
 Topic: Epic Technology

10:00 PM Apple II: Music & Sound Conference
 (CONF) Topic: Bring Your Own Topic!
 10:00 PM Macintosh: Communications &
 Networking Conference (CONF)
 11:00 PM Macintosh: Graphic Arts & CAD
 Conference (CONF)
 Topic: Color Paint Programs - They'll
 Knock Your Argyle Socks Off

INDUSTRY CONNECTION

9:00 PM Chat with TML Systems (CONF)
 Topic: TML BASIC
 10:00 PM BRODERBUND CONFERENCE (GALA)

EDUCATION

8:00 PM General Math - Classroom B
 9:30 PM Math - Classroom B

PEOPLE CONNECTION

9:00 PM TRIVIA - Topic: Made in America
 10:00 PM Manager's Network Conference
 (CENTER STAGE) Meet management
 gurus Batten, Batten, Hudson & Swab!
 10:00 PM LAPUB - Pre Valentine's Day Party
 10:00 PM STAR TALK

CLUB HOUSE

10:00 PM RockLink's Night Club (CONF)

THURSDAY, FEBRUARY 9

APPLE FORUMS

9:00 PM Apple II: Productivity Conference
 (CONF) Topic: Program Selectors for
 Productivity
 9:00 PM Macintosh: HyperCard Conference
 (CONF) Topic: Beginning Hypertalk
 Scripting & Browsing
 10:00 PM Apple II: Communications &
 Networking Conference (CONF)
 Topic: Bill Pytlovany Discusses the
 AppleLink Software
 10:00 PM Macintosh: Music Conference (CONF)

February Calendar of Events

FINANCIAL DISTRICT

9:00 PM Manager's Network Conference (CHAT)

INDUSTRY CONNECTION

10:00 PM Chat with PBI (CONF)

Topic: Visualizer

10:00 PM MILLIKEN CONFERENCE (GALA)

CLUB HOUSE

10:00 PM RockLink's Night Club (CONF)

PEOPLE CONNECTION

9:00 PM Genealogy Conference (CENTER STAGE)

10:00 PM Max Webster Talk Show (CENTER STAGE)

Meet Eileen Price from Greenpeace!

10:00 PM LAPUB

10:00 PM ART GALLERY

Your host is "GraphicGuy"

11:00 PM BETA CLUB

EDUCATION

8:00 PM English - Classroom A

8:00 PM Music - Classroom D

9:00 PM Math/Algebra - Classroom B

10:00 PM Physical Science - Classroom C

APPLE HEADQUARTERS

9:00 PM NEW APPLE PRODUCT PREMIERE (APPLE)

11:00 PM APPLE CAFE (CHAT)

FRIDAY, FEBRUARY 10

APPLE FORUMS

9:00 PM User Group Conference (CONF)

Topic: How to Increase Membership/
What to Do for New Members

9:00 PM Apple II: Hardware Conference (CONF)

Topic: Your Computer's Innards

10:00 PM Apple II: Art & Graphics Conference (CONF) Topic: Open Forum

10:00 PM COMPUTER LAW CONFERENCE (CORTLAND)

Join Communications Forum Leaders George Thornley and Vince Cooper to discuss computer law and its effects on us. Meet legal experts.

10:00 PM Macintosh: Games & Entertainment Conference (CONF)

Topic: Network Games

CLUB HOUSE

10:00 PM RockLink's Night Club (CONF)

PEOPLE CONNECTION

10:00 PM LAPUB

SATURDAY, FEBRUARY 11

APPLE FORUMS

9:00 PM APPLE II: WORD PROCESSING/
PRODUCTIVITY CONFERENCE (PIPPIN)

Topic: Meet the Speaker of the Month

9:00 PM Macintosh: Business Conference (CONF)

Topic: Business Software for Both Mac
and MS-DOS: Better Than Mac-Only?

10:00 PM MEET THE MACINTOSH FORUM
LEADERS (CORTLAND)

10:00 PM BBS SysOps Club
(COMMUNICATIONS CONF)

Topic: BBS Software to consider

11:00 PM MACINTOSH: UTILITIES & DESK
ACCESSORIES CONFERENCE (CORTLAND)

Topic: A Special Guest Discusses
Utilities - Disk Editors and Disk Tools

CLUB HOUSE

10:00 PM RockLink's Night Club (CONF)

EDUCATION

8:00 PM Computer Literacy - Classroom E

All times listed are Eastern Standard.

PEOPLE CONNECTION

10:00 PM LAPUB

10:00 PM Guided Tour of General Services
(CENTER STAGE) Bring Your
Questions About AppleLink's General
Services' Departments,

11:00 PM BETA CLUB

February 12
TO
February 18

***This Week's
Highlights:***

Rock 'n Roll in RockLink's Night Club, open at 10 p.m. every night in the Club House in General Services. The Night Club features a variety of activities, from rock trivia games to MTV News to Motown Music Nights, and much more.

Attend the Grand Opening of People Connection's Grand Hotel at 7 p.m. of Sunday, February 12 in Center Stage Auditorium. Find out all about the Hotel's history, location, activities and more. YOU could win a prize just for being in the audience.

"Stay Slim at the Keyboard" with NEW AppleLink Aerobics at the User's Corner Conference at 8:30 p.m. on Sunday, February 12 in the Communications & Networking Conference Hall, located in the Special Interest Forums area of the Apple Forums' Apple II Forums.

Watch out for the Love Bug when AppleLink presents The Dating Show at 10 p.m. on Tuesday, February 14 in People Connection's Center Stage Auditorium. Join the Valentine's Day fun and romance.

All times listed are Eastern Standard.

February Calendar of Events

SUNDAY, FEBRUARY 12

APPLE FORUMS

- 8:00 PM APPLE II: EDUCATION CONFERENCE (PIPPIN)
Topic: TechWare Discusses TutorTech
- 8:30 PM User's Corner Conference (COMMUNICATIONS CONF)
Topic: NEW AppleLink Aerobics - Stay Slim at the Keyboard
- 9:00 PM Apple II: AppleWorks Conference (CONF)
Topic: AppleWorks and Printers
- 9:00 PM Macintosh: Hardware Conference (CONF)
Topic: Intro to Mac Video Devices

CLUB HOUSE

- 10:00 PM RockLink's Night Club (CONF)

FINANCIAL DISTRICT

- 10:00 PM Investor's Network Conference (CHAT)

EDUCATION

- 8:00 PM Music - Classroom D
- 9:30 PM Computer Literacy - Classroom E
- 11:00 PM Physical Science - Classroom C

INDUSTRY CONNECTION

- 9:00 PM Chat with Orange Micro (CONF)
- 10:00 PM GAME SHOW: FLASHWORD IC! (GALA) Win prizes

PEOPLE CONNECTION

- 7:00 PM Grand Opening of the "Grand Hotel" (CENTER STAGE) Learn all about People Connection's NEW Hotel!
- 8:00 PM KITCHEN
- 9:00 PM Online Auction (CENTER STAGE) Get terrific buys!
- 9:00 PM TRIVIA - Topic: Literature
- 9:00 PM CUPID'S CAFE
- 10:00 PM LAPUB

MONDAY, FEBRUARY 13

APPLE FORUMS

- 10:00 PM Apple II: Games Conference (CONF)
Topic: Naval Simulation Games for All You Submarine & Destroyer Captains
- 10:00 PM Macintosh: Desktop Publishing/Word Processing Conference (CONF)
Topic: Ready, Set, Go! 4.5 - What it has to Offer!

INDUSTRY CONNECTION

- 9:00 PM Chat with DAR Systems International (CONF) Topic: Adventure Game Design Techniques
- 10:00 PM Chat with Beagle Bros. (CONF)
Topic: Ask a Beagle
- 10:00 PM Spectrum HoloByte Conference (GALA)
Topic: Games in San Francisco

CLUB HOUSE

- 10:00 PM RockLink's Night Club (CONF)

RECREATION CENTER

- 10:00 PMSportsLink Talk Show (CHAT)

EDUCATION

- 8:00 PM Math/Algebra - Classroom B
- 9:30 PM English - Classroom A
- 9:30 PM Math - Classroom B

PEOPLE CONNECTION

- 10:00 PM LAPUB
- 10:00 PM TRIVIA - Topic: Grab Bag

TUESDAY, FEBRUARY 14 HAPPY VALENTINE'S DAY!

APPLE FORUMS

- 9:00 PM Apple II: CP/M Conference (CONF)
- 10:00 PM Apple II: Development Conference (CONF) Topic: Assembly Language
- 10:00 PM Macintosh: Education Conference (CONF) Topic: General Q & A
- 11:00 PM Macintosh: Development Conference (CONF) Topic: Getting the Bugs Out

All times listed are Eastern Standard.

INDUSTRY CONNECTION

9:00 PM Activision Conference (GALA)

CLUB HOUSE

10:00 PM Phantasy Guild Electronic Roleplaying
THE DUNGEON (CHAT)

10:00 PM RockLink's Night Club (CONF)

EDUCATION

8:00 PM S.A.T. Drill - Classroom D

9:00 PM General Math - Classroom B

9:30 PM Biology - Classroom C

11:00 PM Science/Chemistry - Classroom C

PEOPLE CONNECTION

9:00 PM TEEN CHAT Your host is "NinaK"

9:00 PM SPORTS RAP

9:00 PM NEWS ROOM

10:00 PM THE DATING SHOW! (CENTER STAGE)
Join the Valentine's Day fun &
romance!

10:00 PM ART GALLERY
Your host is "GraphicGuy"

11:00 PM LAPUB - Love Potion No. 9 Valentine's
Day Party!

11:00 PM BETA CLUB

APPLE HEADQUARTERS

11:00 PM APPLE CAFE (CHAT)

WEDNESDAY, FEBRUARY 15

APPLE FORUMS

9:00 PM Apple II: Utilities & Desk Accessories
Conference (CONF)
Topic: Open Discussion

9:30 PM Direct Connect Chat
(COMMUNICATIONS CONF)
Topic: Carolina System Software

10:00 PM APPLE II: MUSIC & SOUND
CONFERENCE (PIPPIN)
Topic: Meet Rick Parfit & Ric Forrester
of the Music Studio Fame

10:00 PM Macintosh: Communications &
Networking Conference (CONF)

11:00 PM Macintosh: Graphic Arts & CAD
Conference (CONF) Topic: Here's One
for You, Kid - Draw it Again, Sam!

CLUB HOUSE

10:00 PM RockLink's Night Club (CONF)

EDUCATION

9:30 PM Math - Classroom B

9:30 PM French - Classroom D

9:30 PM Computer Literacy - Classroom E

11:00 PM Physical Science - Classroom C

PEOPLE CONNECTION

9:00 PM Women Today Conference (CENTER
STAGE) Met Lee Chiaramonte of the
Ms. Foundation for Education &
Communication, Inc

9:00 PM TRIVIA - Topic: Entertainment

10:00 PM LAPUB

10:00 PM STAR TALK

APPLE HEADQUARTERS

9:00 PM GUIDED TOUR OF THE APPLE
COMMUNITY (APPLE)

10:00 PM INSIDE APPLE CONFERENCE (APPLE)
Meet an Apple Marketing Manager!

THURSDAY, FEBRUARY 16

APPLE FORUMS

9:00 PM Apple II: Productivity Conference
(CONF)

Topic: Improving AppleWorks GS

9:00 PM MACINTOSH: HYPERCARD
CONFERENCE (PIPPIN)

Topic: Nancy Dunn Discusses
MacWorld's Super Stacks Contest

10:00 PM Apple II: Communications &
Networking Conference (CONF)
Topic: Open Forum

10:00 PM Macintosh: Music Conference (CONF)

CLUB HOUSE

10:00 PM RockLink's Night Club (CONF)

All times listed are Eastern Standard.

February Calendar of Events

FINANCIAL DISTRICT

9:00 PM Manager's Network Conference (CHAT)

PEOPLE CONNECTION

9:00 PM GAME SHOW: People, Places & Things! (CENTER STAGE) You could be a prize-winning contestant.

10:00 PM Max Webster Talk Show (CENTER STAGE) Meet Howard & Martha Lewis from Clinical Communications, Inc.

10:00 PM LAPUB

10:00 PM ART GALLERY

Your host is "GraphicGuy"

11:00 PM BETA CLUB

EDUCATION

8:00 PM English - Classroom A

8:00 PM Music - Classroom D

9:00 PM Math/Algebra - Classroom B

10:00 PM Physical Science - Classroom C

APPLE HEADQUARTERS

9:00 PM APPLE IN THE HEALTH CARE FIELD CONFERENCE (APPLE) Meet Jenne Holmgren of the Apple Health Care Marketing Staff

10:00 PM APPLE U. ORIENTATION (APPLE) Meet the students, teachers and alumni of Apple U!

11:00 PM APPLE CAFE (CHAT)

FRIDAY, FEBRUARY 17

APPLE FORUMS

9:00 PM User Group Conference (CONF)
Topic: Teaching Classes, Getting Help and Tools

9:00 PM Apple II: Hardware Conference (CONF)
Topic: Will Troxell & Frank Krol of Innovative Systems Discuss the 68881 Floating Engine

10:00 PM Apple II: Art & Graphics Conference (CONF)
Topic: Object-oriented Graphics

10:00 PM Macintosh: Games & Entertainment Conference (CONF)

Topic: Orbiter Discussion

CLUB HOUSE

10:00 PM RockLink's Night Club (CONF)

PEOPLE CONNECTION

10:00 PM STUMP SPORTSLINK (CENTER STAGE) Stump our sports experts & you'll win a prize!

10:00 PM LAPUB

SATURDAY, FEBRUARY 18

APPLE FORUMS

9:00 PM Apple II: Word Processing Conference (CONF)

Topic: Word Processing in Action

9:00 PM Macintosh: Business Conference (CONF) Topic: Project Management Software - Useful Tool for Business?

10:00 PM STUMP THE MACINTOSH FORUM LEADERS (PIPPIN)

10:00 PM BBS SysOps Club (COMMUNICATIONS CONF)

Topic: BBS Hardware

11:00 PM Macintosh: Utilities & Desk Accessories Conference (CONF)
Topic: CDEVs - What's New?

CLUB HOUSE

10:00 PM RockLink's Night Club (CONF)

EDUCATION

8:00 PM Computer Literacy - Classroom E

PEOPLE CONNECTION

10:00 PM LAPUB

10:00 PM GAME SHOW: Wheel Watchers (CENTER STAGE)
Spin the wheel and win prizes!

All times listed are Eastern Standard.

February 19 TO February 25

This Week's Highlights:

The AppleWorks Forum is pleased to host a Conference with Dave Chesebrough, editor of "The Works," and Jim Carlisle of the Teacher's Idea and Information Exchange at 9 p.m. on Sunday, February 19 in Pippin Auditorium in the Apple Forums.

GOURMET APPLELINKERS: Learn what's cookin' at the Cooking Club Conference at 10 p.m. on Monday, February 20 in People Connection's Center Stage Auditorium. The Club will feature great recipe ideas and more.

What flavor of jelly beans is Ronald Reagan's favorite? How old was John Kennedy when he was elected to office? What is Jimmy Carter's middle name? If you know the answers to these questions, try your luck at "Presidential Trivia" at 9 p.m. on Wednesday, February 22 in People Connection's TRIVIA room!

Meet Mac innovator Andy Hertzfeld at 9 p.m. on Thursday, February 23 in the Apple Auditorium in Apple Headquarters!

SUNDAY, FEBRUARY 19

APPLE FORUMS

- 8:00 PM Apple II: Education Conference (CONF)
Topic: Open Chat
- 8:30 PM User's Corner Conference (COMMUNICATIONS CONF)
Topic: XModems I Have Known
- 9:00 PM APPLE II: APPLEWORKS CONFERENCE (PIPPIN)
Topic: Meet Dave Chesebrough, editor of "The Works," and Jim Carlisle, Teacher's Idea and Information Exchange
- 9:00 PM Macintosh: Hardware Conference (CONF) Topic: Intro to Add-on Boards for the Mac

CLUB HOUSE

- 10:00 PM RockLink's Night Club (CONF)

INDUSTRY CONNECTION

- 9:00 PM ORANDE MICRO CONFERENCE (GALA)
- 9:00 PM Chat with Sierra On-Line (CONF)
- 10:00 PM Timeworks Conference (GALA)
Topic: Learn about Swiftax and get a head start on Taxes!

FINANCIAL DISTRICT

- 10:00 PM Investor's Network Conference (CHAT)

EDUCATION

- 8:00 PM Music - Classroom D
- 9:30 PM Computer Literacy - Classroom E
- 11:00 PM Physical Science - Classroom C

PEOPLE CONNECTION

- 8:00 PM KITCHEN
- 9:00 PM CUPID'S CAFE
- 9:00 PM TRIVIA - Topic: Sports
- 10:00 PM LAPUB

February Calendar of Events

MONDAY, FEBRUARY 20

APPLE FORUMS

10:00 PM Apple II: Games Conference (CONF)
Topic: Baseball Simulations & Fantasy
Baseball Leagues

10:00 PM MACINTOSH: DESKTOP PUBLISHING/
WORD PROCESSING CONFERENCE
(PIPPIN)
Topic: PostScript Font Design

INDUSTRY CONNECTION

9:00 PM BYTE WORKS CONFERENCE (GALA)

10:00 PM Chat with Applied Engineering (CONF)
Topic: General Q & A

10:00 PM Chat with Beagle Bros. (CONF)
Topic: Programming with Beagle
Products

RECREATION CENTER

10:00 PM SportsLink Talk Show (CHAT)

EDUCATION

8:00 PM Math/Algebra - Classroom B

9:30 PM English - Classroom A

9:30 PM Math - Classroom B

CLUB HOUSE

10:00 PM RockLink's Night Club (CONF)

PEOPLE CONNECTION

10:00 PM Cooking Club Conference (CENTER
STAGE) Meet members of AppleLink's
Cooking Club

10:00 PM LAPUB

10:00 PM TRIVIA - Topic: Grab Bag

TUESDAY, FEBRUARY 21

APPLE FORUMS

9:00 PM Apple II: CP/M Conference (CONF)

10:00 PM Apple II: Development Conference
(CONF) Topic: Operating Systems

10:00 PM Macintosh: Education Conference
(CONF)

Topic: DeskTop Publishing in School

11:00 PM Macintosh: Development
Conference (CONF) Topic: Focus on C

INDUSTRY CONNECTION

9:00 PM Epyx Conference (GALA)
Topic: Learn about the recently-
announced new product line for Epyx!

10:00 PM DAVIDSON & ASSOCIATES
CONFERENCE (GALA)

CLUB HOUSE

10:00 PM Phantasy Guild Electronic Roleplaying
THE DUNGEON (CHAT)

10:00 PM RockLink's Night Club (CONF)

EDUCATION

8:00 PM S.A.T. Drill - Classroom D

9:00 PM General Math - Classroom B

9:30 PM Biology - Classroom C

11:00 PM Science/Chemistry - Classroom C

PEOPLE CONNECTION

9:00 PM TEEN CHAT

Your host is "NinaK"

9:00 PM SPORTS RAP

9:00 PM NEWS ROOM

10:00 PM LAPUB

10:00 PM ART GALLERY

Your host is "GraphicGuy"

11:00 PM BETA CLUB

APPLE HEADQUARTERS

10:00 PM APPLELINK U. ORIENTATION (APPLE)
Meet AppleLink U. administrators,
teachers, and alumni!

11:00 PM APPLE CAFE (CHAT)

All times listed are Eastern Standard.

WEDNESDAY, FEBRUARY 22

APPLE FORUMS

- 9:00 PM Apple II: Utilities & Desk Accessories Conference (CONF)
 Topic: IIGs Utilities
- 9:30 PM Direct Connect Chat (COMMUNICATIONS CONF)
 Topic: Smoke Signal Software
- 10:00 PM Apple II: Music & Sound Conference (CONF)
 Topic: What's the best sound product?
- 10:00 PM Macintosh: Communications & Networking
- 11:00 PM MACINTOSH: GRAPHIC ARTS & CAD CONFERENCE (PIPPIN) Topic: Meet PowerDraw Developer, Bill Stanley

CLUB HOUSE

- 10:00 PM RockLink's Night Club (CONF)

INDUSTRY CONNECTION

- 9:00 PM TML Systems Conference (GALA)
 Topic: TML Pascal
- 10:00 PM Chat with Broderbund (CONF)

EDUCATION

- 9:30 PM Math - Classroom B
- 9:30 PM French - Classroom D
- 9:30 PM Computer Literacy - Classroom E
- 11:00 PM Physical Science - Classroom C

PEOPLE CONNECTION

- 9:00 PM TRIVIA - Topic: Presidential Trivia
- 10:00 PM LAPUB - Washington's Birthday Party!
- 10:00 PM STAR TALK

THURSDAY, FEBRUARY 23

APPLE FORUMS

- 9:00 PM Apple II: Productivity Conference (CONF)
 Topic: The future of DTP on the All

- 9:00 PM Macintosh: HyperCard Conference (CONF) Topic: Advanced Hypertalk Scripting & Painting
- 10:00 PM Apple II: Communications & Networking Conference (CONF)
 Topic: Apple II LANS
- 10:00 PM Macintosh: Music Conference (CONF)

INDUSTRY CONNECTION

- 10:00 PM PBI CONFERENCE (GALA)
 Topic: Alien Mind
- 10:00 PM Chat with Milliken Publishing (CONF)

FINANCIAL DISTRICT

- 9:00 PM Manager's Network Conference (CHAT)

PEOPLE CONNECTION

- 9:00 PM Meet Psychic Advisor Scout Bartlett (CENTER STAGE)
- 10:00 PM LAPUB
- 10:00 PM Max Webster Talk Show (CENTER STAGE)
- 10:00 PM ART GALLERY
 Your host is "GraphicGuy"
- 11:00 PM BETA CLUB

CLUB HOUSE

- 10:00 PM RockLink's Night Club (CONF)

EDUCATION

- 8:00 PM English - Classroom A
- 8:00 PM Music - Classroom D
- 9:00 PM Math/Algebra - Classroom B
- 10:00 PM Physical Science - Classroom C

APPLE HEADQUARTERS

- 9:00 PM MEET MAC INNOVATOR ANDY HERTZFELD (APPLE)
- 11:00 PM APPLE CAFE (CHAT)

February Calendar of Events

FRIDAY, FEBRUARY 24

APPLE FORUMS

- 9:00 PM User Group Conference (CONF)
Topic: Learn about The User Group
Connection from Ellen Lense & staff
- 9:00 PM Apple II: Hardware Conference (CONF)
Topic: Never Enough Slots
- 10:00 PM Apple II: Art & Graphics Conference
(CONF) Topic: Single/Double Hi-Res
- 10:00 PM MACINTOSH: GAMES &
ENTERTAINMENT CONFERENCE
(PIPPIN) Topic: Meet Roger Moore of
Dragon Magazine

CLUB HOUSE

- 10:00 PM RockLink's Night Club (CONF)

PEOPLE CONNECTION

- 9:00 PM TSR Games Conference (CENTER
STAGE) Meet TSR's Director of
Creative Development, Jim Ward!
- 10:00 PM LAPUB

SATURDAY, FEBRUARY 25

APPLE FORUMS

- 9:00 PM Apple II: Word Processing Conference
(CONF) Topic: All That's Happened &
Then Some (Monthly Roundup)
- 9:00 PM MACINTOSH: BUSINESS
CONFERENCE (PIPPIN)
Topic: Discuss Personal Information
Managers, featuring Focal Point II, with
a Special Guest
- 10:00 PM MEET THE APPLE II FORUM LEADERS
(PIPPIN)
- 10:00 PM BBS SysOps Club
(COMMUNICATIONS CONF)
Topic: BBS Special features - Online
Games, Etc.
- 11:00 PM Macintosh: Utilities & Desk
Accessories Conference (CONF)
Topic: Open Forum

CLUB HOUSE

- 10:00 PM RockLink's Night Club (CONF)

EDUCATION

- 8:00 PM Computer Literacy - Classroom E

PEOPLE CONNECTION

- 9:00 PM Grand Hotel Party! Check online for
names of Party rooms!
- 10:00 PM LAPUB

All times listed are Eastern Standard.

February 26 TO February 28

This Week's Highlights:

Focus on Future Directions in Text Adventures at the DAR Systems International Conference at 9 p.m. on Monday, February 27 in the Industry Connection's Gala Auditorium.

Join the Freeware Authors Roundtable, hosted by the Development Forums, at 10 p.m. on Tuesday, February 28 in Cortland Auditorium in the Apple Forums.

SUNDAY, FEBRUARY 26

APPLE FORUMS

- 8:00 PM Apple II: Education Conference (CONF)
Topic: AppleWorks in the Classroom
- 8:30 PM User's Corner Conference
(COMMUNICATIONS CONF)
Topic: What Do You Say After You've Said No: Pirated Software
- 9:00 PM Apple II: AppleWorks Conference
(CONF) Topic: AppleWorks Add-ons
- 9:00 PM Macintosh: Hardware Conference
(CONF) Topic: General Q & A

INDUSTRY CONNECTION

- 9:00 PM LINKERS' CHOICE AWARDS (GALA)
Find out which software publishers are the "Linkers' Choice!" YOU could win free software just for being in the audience.

CLUB HOUSE

- 10:00 PM RockLink's Night Club (CONF)

FINANCIAL DISTRICT

- 10:00 PM Investor's Network Conference (CHAT)

EDUCATION

- 8:00 PM Music - Classroom D
- 9:30 PM Computer Literacy - Classroom E
- 11:00 PM Physical Science - Classroom C

PEOPLE CONNECTION

- 7:00 PM Trivia Tourney (CENTER STAGE)
Show off your trivia saavy & win!
- 8:00 PM KITCHEN
- 9:00 PM TRIVIA - Topic: Science
- 9:00 PM CUPID'S CAFE
- 10:00 PM LAPUB

February Calendar of Events

MONDAY, FEBRUARY 27

APPLE FORUMS

- 10:00 PM Apple II: Games Conference (CONF)
Topic: Meet a special guest
- 10:00 PM Macintosh: Desktop Publishing/Word Processing Conference (CONF)
Topic: Mindwrite: An Outliner, a Word Processor or Both?

INDUSTRY CONNECTION

- 9:00 PM DAR SYSTEMS INTERNATIONAL CONFERENCE (GALA) Topic: Future directions in Text Adventures
- 10:00 PM BEAGLE BROS. CONFERENCE (GALA)
Topic: Beagle Close-up

RECREATION CENTER

- 10:00 PM SportsLink Talk Show (CHAT)

CLUB HOUSE

- 10:00 PM RockLink's Night Club (CONF)

EDUCATION

- 8:00 PM Math/Algebra - Classroom B
- 9:30 PM English - Classroom A
- 9:30 PM Math - Classroom B

PEOPLE CONNECTION

- 10:00 PM LAPUB
- 10:00 PM TRIVIA - Topic: Grab Bag

TUESDAY, FEBRUARY 28

APPLE FORUMS

- 9:00 PM Apple II: CP/M Conference (CONF)
- 10:00 PM FREWARE AUTHORS ROUNDTABLE
HOSTED BY DEVELOPMENT FORUMS
(CORTLAND)
- 10:00 PM Macintosh: Education Conference (CONF) Topic: Professional Studies with the Mac

- 11:00 PM MACINTOSH & APPLE II:
DEVELOPMENT CONFERENCE (PIPPIN)
Topic: Authors of Forum Library
Freeware/Shareware files

CLUB HOUSE

- 10:00 PM Fantasy Guild Electronic Roleplaying
THE DUNGEON (CHAT)
- 10:00 PM RockLink's Night Club (CONF)

EDUCATION

- 8:00 PM S.A.T. Drill - Classroom D
- 9:00 PM General Math - Classroom B
- 9:30 PM Biology - Classroom C
- 11:00 PM Science/Chemistry - Classroom C

PEOPLE CONNECTION

- 9:00 PM TEEN CHAT Your host is "NinaK"
- 9:00 PM SPORTS RAP
- 9:00 PM NEWS ROOM
- 10:00 PM LAPUB
- 10:00 PM ART GALLERY
Your host is "GraphicGuy"
- 11:00 PM BETA CLUB

APPLE HEADQUARTERS

- 11:00 PM APPLE CAFE (CHAT)

All times listed are Eastern Standard.

A Key to Keywords

Keywords move you from one department or service to another without having to use the icon screen. Select Keywords from the Go To option on the horizontal menu or by pressing OPEN-Apple K.

Each Department name is a Keyword. For example, the Keyword for "Apple University" is **"apple university"**. Keywords can be typed in either upper or lower case. The name of each Industry Connection publisher's forum is a Keyword. All Keywords below appear in boldface.

Department/ Service	Keywords
Apple University	University, AU
Apple Forums	Forums, SIG, SIF
Apple Headquarters	Apple, HQ
Apple Cafe	Apple Cafe
Apple Auditorium	Apple Auditorium
Apple Reference Library	
Technical Information	Tech Info
Product Information	Apple Products
MENU Software	MENU
Calendar and Events	Calendar, Events
Club House	Clubs
Customer Service	Service, Information
Financial District	Finance, Business
Business News	Business
Markets	Dow
StockLink	Stocks, Stock Quotes
Industry Watch	Career News
Investor's Network	Investing, Investments
Manager's Network	Manager's, Managing
Learning Center	Education, Learning
Encyclopedia	AAE
University of Tomorrow	College
The Mall	Mall
Comp-U-Store Online	Compustore
Eaasy Sabre	Sabre, American Airlines
Classifieds	Classifieds

News Room
Express Yourself
People Connection
Auditorium
Recreation Center
Movie Reviews
Book Bestsellers
Horoscopes
RockLink
SportsLink
Reference Library
Software Center

News
Debate, Opinion
People Connection
Center Stage
Recreation, Games
Movies
Books
Horoscopes
RockLink
SportsLink
Reference
Software Library

Apple® II Forums	Keywords
Apple Hardware	A2 Hardware, AHW
Apple Development	A2 Development, ADV
AppleWorks	A2 AppleWorks, AAS
Music & Sound	A2 Music, AMS
Art and Graphics	A2 Graphics, A2 Art, AGR
Games & Entertainment	A2 Games, AGM
Telecommunications	A2 Telecom, ATC
Utilities	A2 Utilities, AUT
Education	A2 Education, AED
CPM	A2 CPM, CPM
Productivity	A2 Productivity, APR
Word Processing	A2 Word Processing, AWP

Macintosh® Forums	Keywords
Communications	Mac Communica-tions, MCM
Desktop Publishing	Mac Desktop, Mac Publish, MDP
Business	Mac Business, MBS
Graphics	Mac Graphics, MGR
HyperCard*	Mac Hypercard, MHC
Music & Sound	Mac Music, MMS
Education	Mac Education, MED
Utilities & DA's	Mac Utilities, MUT
Development	Mac Development, MDV
Games & Entertainment	Mac Games, MGM
Hardware	Mac Hardware, MHW

Apple II® Top 10 Downloads



Program and Location

Description

#1

Music Macro

85 AAW: 598 *Macros & Patches*

This macro demonstrates how you can actually create music with AppleWorks®!

#2

ALU 205

ATC: 523 *Processing U*

Apple Library Utility will allow you to archive files into a single binary file for storage or sending to someone else with your modem.

#3

Space Shuttle

100 AAW: 596 *Database*

This data base provides a description of all (except last) the shuttle flights, including crew, mission, etc. From TI&E.

#4

Control Panel NDA (ACU)

UTILITIES: *IIgs Accessories*
INITs & Misc. / CDA

Uploaded by CPOINT. Changes control panel settings graphically like a Macintosh. Unpack with ACU and put all files in Desk ACC Folder.

#5

Maze Maker IIgs (ACU)

GAMES: *Other Games*

Requires ACU to unpack. Makes mazes for the Apple IIgs. Prints out in many sizes.

#6

Msic Macro (ACU)

APPLEWORKS®: *Macros & Patches*

This macro demonstrates how you can actually create music with AppleWorks! Requires AppleWorks 2.0 and UltraMacros.

#7

Race GS (ACU)

GAMES: *Shoot'emUps (Arcade Games)*

This game is an arcade car race. Excellent sound and graphics. Requires ACU to unpack.

#8

Sound Studio (ACU)

MUSIC & SOUND: *Applications*

This is Sound Studio. You can play, edit and save digital sound files. More features than the Beta version that appeared earlier.

#9

SuperPatch

84 AAW: 598 *Macros & Patches*

This file will allow you to install and remove patches to AppleWorks 2.0.

#10

Three Column Macro (ACU)

APPLEWORKS LIBRARY: *Macros & Patches*

Requires AppleWorks 2.0, and Ultramacros. PageFaker will print three columns in an AppleWorks document.

HIGHLIGHT

Control Panel NDA (ACU)

Make the control panel settings of your Apple IIgs® look like a Macintosh! This NDA was uploaded by CPOINT. Just use ACU to unpack it and place the files in Desk ACC Folder. Download Control Panel NDA from the Macintosh Utilities Forum Software Library.

Macintosh®

Top 10 Downloads

You'll find these files in the Software Center in the Apple Community or in the software libraries of the Apple Forums in the Apple Community



Program and Location

Description

ADB Express

UTILITIES: Applications

Control the LED lights on your Macintosh keyboard! Requires Macintosh SE, System 5.0 (and up), and an extended keyboard.

ADraw 3.3 DA

UTILITIES: Desk accessories

Nice object oriented drawing DA program from Austria. \$30 Shareware. Needs Stuffit.

Dewdrop

GRAPHICS & CAD:

Dewdrop on a leaf. Nice MacPaint artwork.

Happy Canyon Font

DESKTOP PUBLISHING/WP: Fonts/Text Fonts

This 12 and 24 point font is easy to read with a whimsical touch.

Laser Fkey Installer

UTILITIES: Function Keys

This is a function key with built in installer program that will give LaserWriter owners the same.

MOIRE 1.41c.sit

UTILITIES: Control Panel Devices

This is a great shareware screen saver. Also in this version is a menu bar clock. Requires Stuffit.

Month at a Glance

HYPERCARD: Business Stacks

Lets you build a monthly calendar and add comments/data into each day. Requires Macintosh with at least 1 meg, and HyperCard.

Remember? DA v1.3.sit

HYPERCARD: Business Stacks

This is an excellent Shareware Desk Accessory. You can set reoccurring events—daily, weekly, monthly, etc., or you can set events that occur on all. Requires Stuffit.

Sound Studio Stack

HYPERCARD: Sound Stacks

This stack allows you to collect and play back digitized sound resources. Lets you build a play list. Requires Mac w/ at least 1 meg, Hypercard.

WORLD WAR IV BBS.SIT

COMMUNICATIONS: Host Programs

This is a complete Macintosh BBS program. Documentation is included. Easy to configure, set up and use.

MOIRE 1.41c.sit

If you tend to walk away from your Mac, just place this CDEV (control panel device) in your system folder. It will black out the screen and display a moving moire pattern that you can configure. You'll find MOIRE in the Macintosh Utilities Forum Software Library.

HIGHLIGHT

Let the love bug lead you to fun and romance in the AppleLink Cupid's Corner throughout February!

Cupid's Corner, located in General Services' People Connection, is THE place to make your perfect match. Visit the Matchmaker message board in Cupid's Corner to learn how you can find your perfect Valentine's Day sweetie.

Send a Valentine; Download Romantic Music



For those who've already found the perfect match, post a romantic note for that special someone on the Valentine's Greetings message board in Cupid's Corner.

Speaking of romance, Cupid invites you to download some beautiful "love" songs from the Romantic Music Library, also in Cupid's Corner. The Library is provided compliments of the Apple Forum Leaders and Producers.

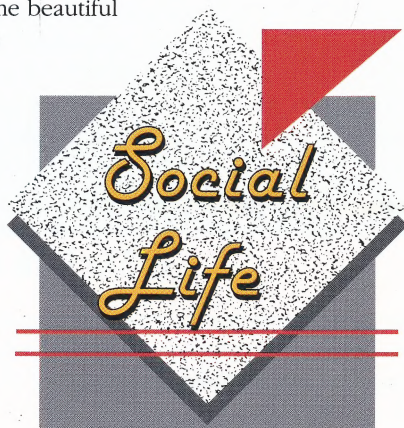
Connect to Cupid on AppleLink

Win Free Online Time and Prizes

Everyone knows, writers are romantic sorts. Write a poem for your favorite Valentine and post it on the contest board in Cupid's Corner. Poems will be judged by instructors from the Tutoring Center during a prestigious Poetry Reading in the General Services' Learning Center (Watch online promotions for the date and time of the reading.). If your entry is awarded First Place, you'll receive three free hours on AppleLink, as well as a Parker Executive Desk Set — perfect for the busy writer.

Last, but not least, keep up with People Connection's many February events by checking the Valentine's Events listing, including the grand opening of the Cupid's Cafe, on Sunday, February 5, at 9 p.m., in People Connection.

The highlight of the February Events listing is the premiere of the AppleLink Dating Show, on Tuesday, February 14, at 10 p.m., in People Connection's Center Stage Auditorium.



HELPLINE

Create a Screen Name

Your screen name is *your* online persona — it can reflect your interests, or career, your fantasy, or your mood. You can create up to five AppleLink screen names, all for yourself, or for members of your family to use when using your AppleLink account. You select a “master screen name” — a name you cannot delete or change — when you sign on. Your other four screen names can be added and deleted anytime.

To create or delete a screen name, simply go to Customer Service, in General Services, select Personalize AppleLink, then select Create/Delete Screen Names. Use your imagination!

Talk to AppleLink

AppleLink is your service! Let us know what you think: Post your suggestions for improving the service in Talk to AppleLink, also in the Customer Service area online. If you have a question about using AppleLink, post your questions here as well, and an AppleLink Customer Relations representative will get right back to you.

AppleLink at Your Service

Downloading/ Uploading Made Easy

Build your own library of useful and entertaining programs when you download from the AppleLink software libraries. It's easy: Find all the instructions you need in the Members' Online Guide, located in the Customer Service area online.

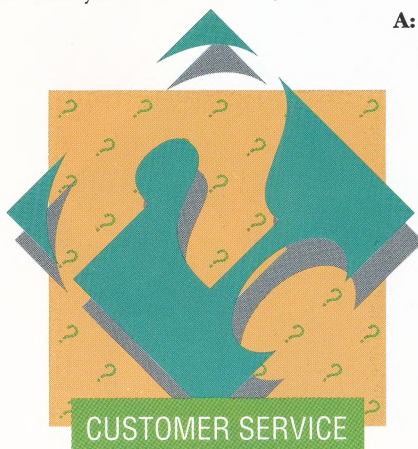
Ask AppleLink Customer Service

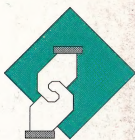
Q: How can I check my AppleLink bill?

A: You can check your current bill online anytime by selecting **Billing Information from the Customer Service menu in General Services.**

Q: How can I ask a question about my bill?

A: While you are online in the **Billing Information** area, you can post a question about your bill, and a **Customer Relations representative** will review your problem and respond by electronic mail.





AppleLink
UPDATETM

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